

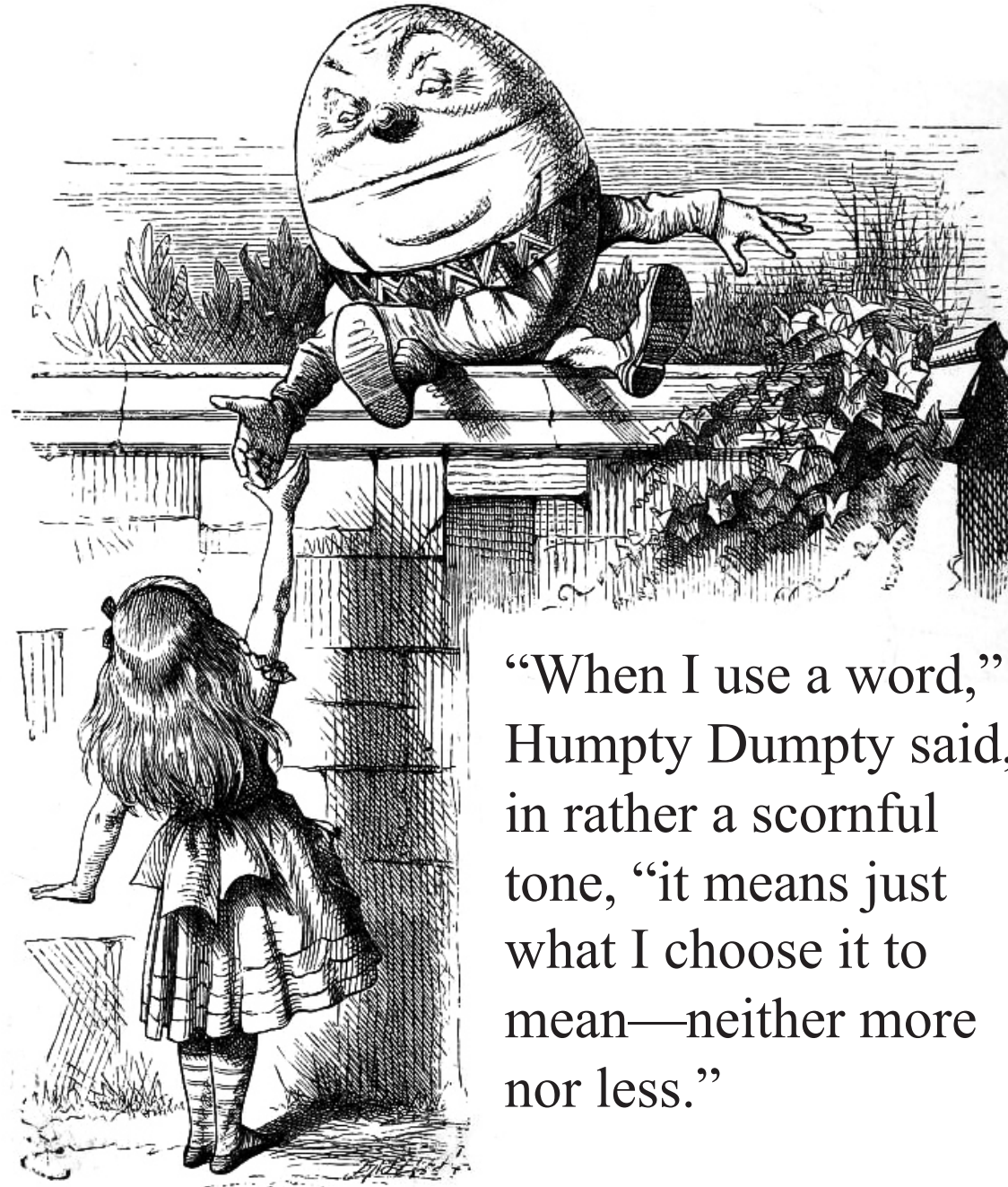
UNIVERSITY OF
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The World Wide Web

COMP3220 Web Infrastructure

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What is the World Wide Web?



“When I use a word,”
Humpty Dumpty said,
in rather a scornful
tone, “it means just
what I choose it to
mean—neither more
nor less.”

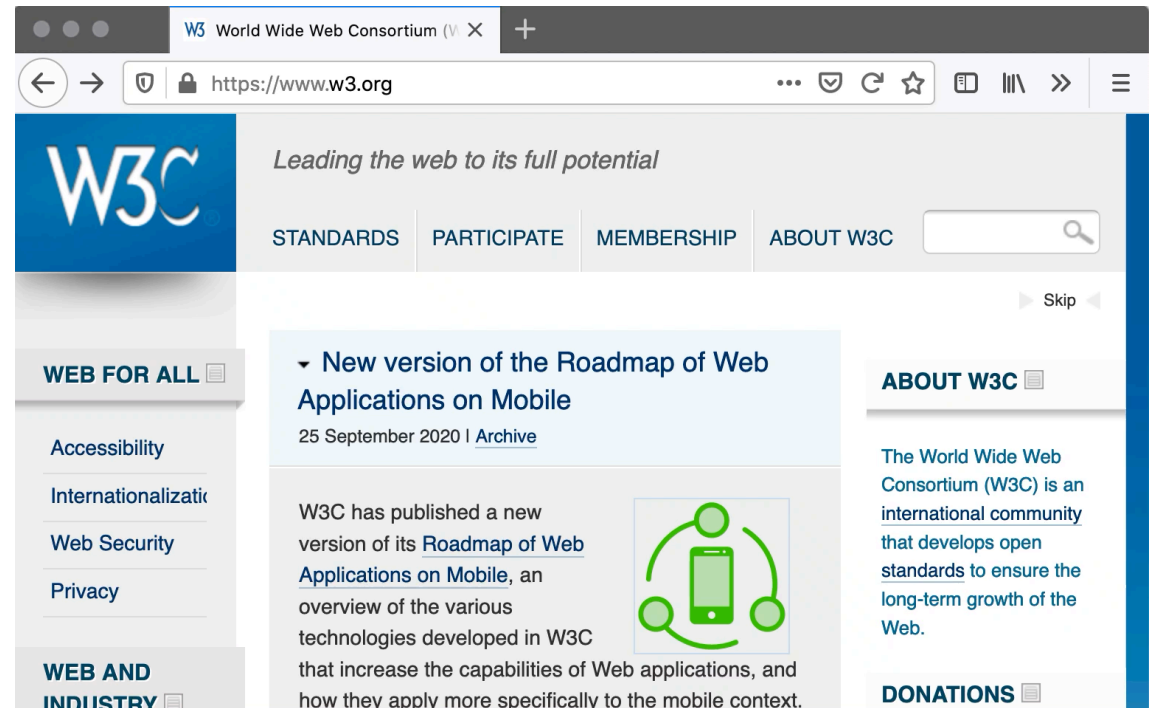
Before the Web

- A user typed a host address into a client program
- The client communicated with a file server using the File Transfer Protocol (FTP)
- The user typed commands into the client:
 - To navigate to the right directory
 - To specify whether the file being transferred was binary or ASCII
 - To get the right file
- The server sent a file back
- The client stored the file on the hard disk
- The user printed the file, or used a separate viewer



The Web experience

- A user clicks on a link in a browser
- (the browser talks to a web server)
- (the server sends a document back)
- The browser displays the document
- The user clicks on another link (etc)



Web evolution

The Web is for scientists (1991-1995)

- Document-centric
- Limited interactivity

The Web is for commerce (1996-2000)

- Invention of Secure Sockets
- The dot-com bubble

The Web is for users (2000-2005)

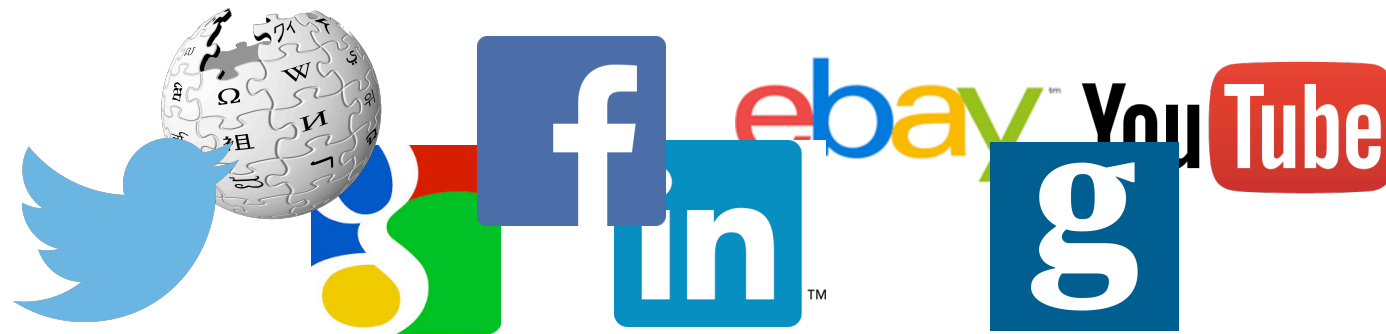
- Web 2.0 (just a marketing slogan?)
- Emphasis on user-generated content
- Web browser as rich client

The Web as application platform (2005-)



What is the World Wide Web?

A distributed information system that provides access to hypertext documents and other objects of interest



We have a general name for these objects of interest:

resources

What is a resource?

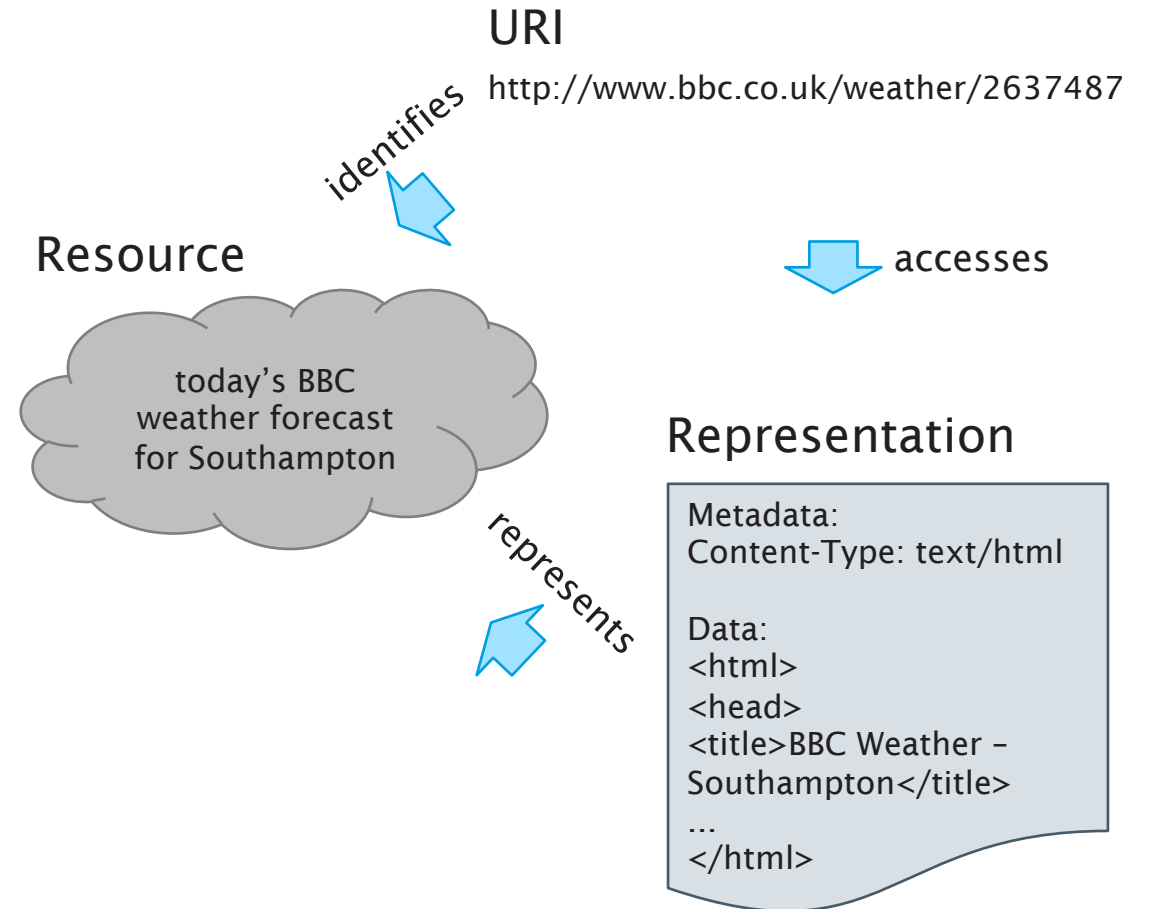
“Familiar examples [of resources] include an electronic document, an image, a source of information with a consistent purpose (e.g., ‘today’s weather report for Los Angeles’), a service (e.g., an HTTP-to-SMS gateway), and a collection of other resources. A resource is not necessarily accessible via the Internet; e.g., human beings, corporations, and bound books in a library can also be resources. Likewise, abstract concepts can be resources, such as the operators and operands of a mathematical equation, the types of a relationship (e.g., ‘parent’ or ‘employee’), or numeric values (e.g., zero, one, and infinity).”

Web Architecture

Resources are *identified* by URIs
(Uniform Resource Identifiers)

Resources have *representations* in
different formats (HTML, text, PDF)

Resources can be *interacted* with using
network protocols (HTTP)



Web principles

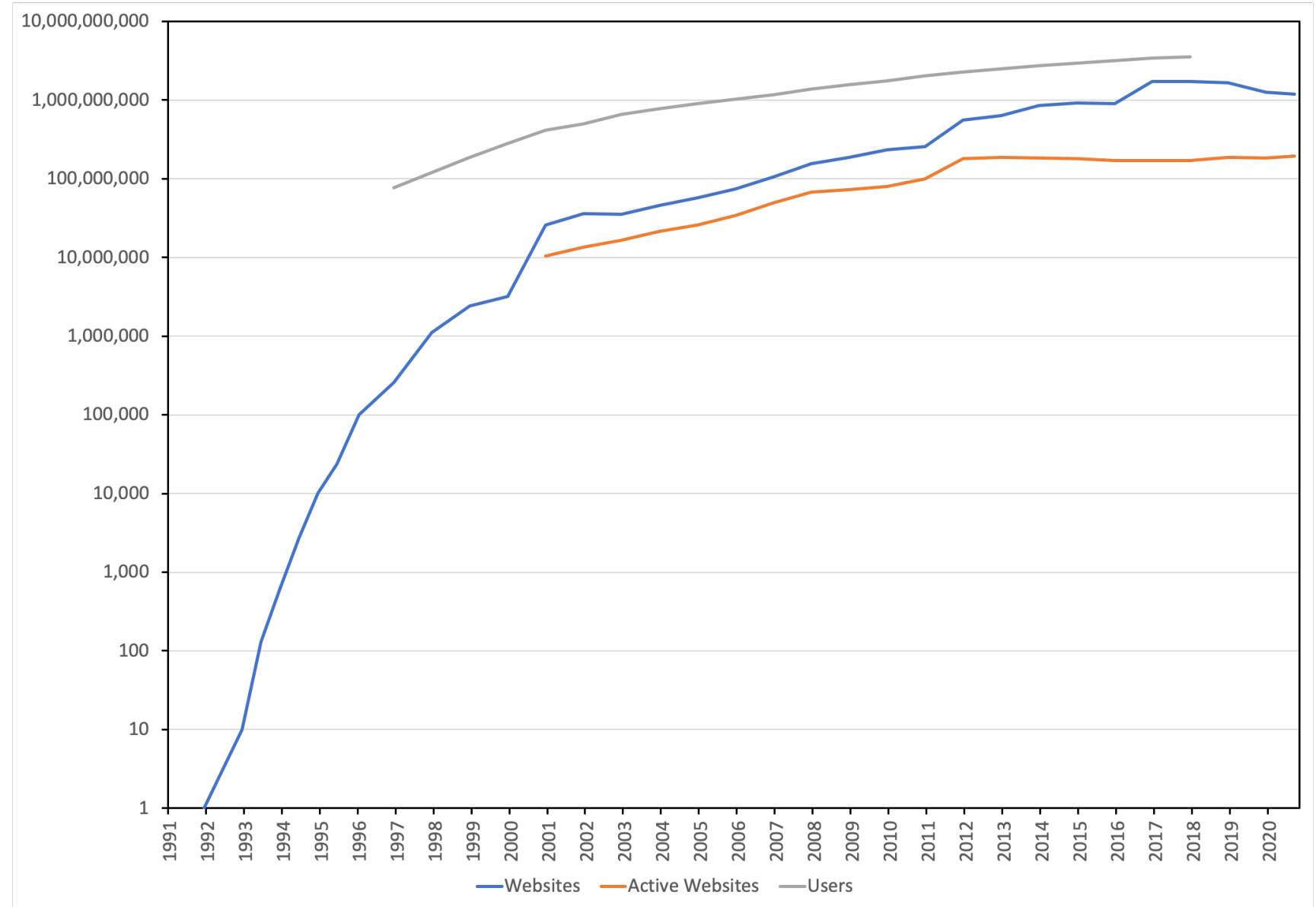
- All entities of interest should be identified by URIs
- All URIs should be resolvable (i.e. you can use them to fetch something)
- When you resolve a URI, you get some data about the identified resource
- Data should be provided using standard formats
- Data should be linked with other data

5 Stars of Linked Data (2010)

- ★ Available on the Web (in whatever format) under an open licence
- ★★ As above, but as machine-readable structured data (e.g. Excel instead of an image of a table)
- ★★★ As above, but in a non-proprietary format (e.g. CSV instead of Excel)
- ★★★★ As above, but using W3C standards (RDF, SPARQL) to identify things, so that others can point at your data
- ★★★★★ As above, but linked to other people's data to provide context

What is the World Wide Web?

Web growth



Measuring the Web

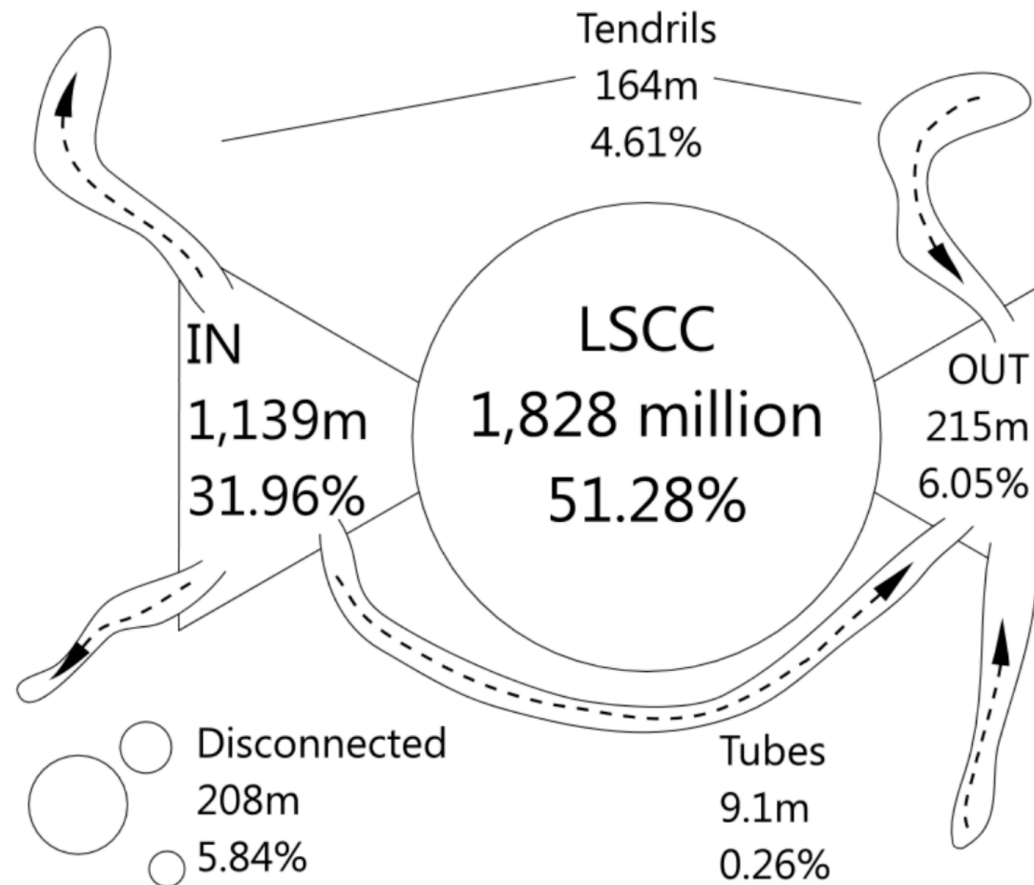
How many webpages are there?

- Harder to count than websites (deep Web – not linked)
- Estimate size of the indexed Web using search engines
- Around 800 million in 1999 (compare with ~3 million websites)
- At least 10 billion in 2005 (compare with ~34 million active websites)
- At least 1 trillion in 2016 (compare with ~170 billion websites)

What is the diameter of the Web?

- How many links do you need to follow to travel between an arbitrary pair of webpages?
- Longest shortest finite path
- Even harder to measure...
- Estimated at 19 in 1999

The shape of the Web



Next Lecture: Hypertext