web 2.0

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Monday, 19 October 2009

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Recommended Reading for this lecture

Trancending CSS - the fine art of web design - by Andy Clarke

http://www.transcendingcss.com/

http://www.stu!andnonsense.co.uk/

The concepts discussed in this lecture are based on this book and is key to web 2.0 design and web standards

Wikis Aggregators Folksonomy **User Centered** Joy of Use Participation Six Degrees **Usability** Pagerank Social Software FOAF Recommendation Browser Simplicity Sharing Perpetual Beta Collaboration **Podcasting** Videocasting **AJAX** Design Audio web 2.0 Video Convergence Pay Per Click UMTS **Mobility** Affiliation Trust Ruby on Rails Atom SVG XHTML RSS **OpenAPIs** Web Standards SEO Economy Semantic Remixability Standardization The Long Tail DataDriven XML Accessibility Syndication Microformats Modularity

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What is web 2.0, it is a Marketing term and can mean as little or as much as you want, we will be talking about Web 2.0 in terms of using current web technologies not

only for the web but for other types of design.

http://oreillynet.com/pub/a/oreilly/tim/news/2005/09/30/what-is-web-20.html

http://en.wikipedia.org/wiki/Web 2

web 2.0 has been adapting to change

web 2.0 v 1.0

"personal websites --> blogging

domain name speculation --> search engine optimisation

publishing-->participation

web 2.0 is a platform

Rich User experience

amazon knows what you want

music search

http://amaznode.fladdict.net/#keywords=transcending%20css&locale=uk&searchIndex=Books&affiliate=vasanimatum-21

SOAP

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Blogs

Ity CSS

(cascading style sheets)



UGC

(user generated content)

CMS

(content management systems)



(extensible hyper text markup language)

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The Machine is Us/ing Us Video

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This youtube video sums up some of the interesting political and social aspects to web 2.0 and shows that content is the master http://www.youtube.com/watch?v=NLIGopyXT_g by Michael Wesch Assistant Professor of cultural Anthropology Kansas State University

Brief History

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the web we have today is because a bunch of scientists, academics, and government folks needed a way to share *static* documents — not set up identities or have a dynamic conversation in public. The net was decidedly antisocial and anti-serendipity, from the beginning.

what happened around 2003: masses of people started blogging, publicly. Services like Blogger and TypePad surged; LiveJournal and WordPress started to grow stubble and Drupal emerged from a college dorm. In the absence of innovation since the bubble burst, people started to realize that the web could be a place for personal expression and public conversation — and blogging became the "it" thing to do.

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Even if we do not plan to develop or design using web 2.0 we can still take advantage of the opportunities to collaborate and express our selves.

Free accounts to get your work seen

nothing worse than being the best designer no one has heard of !

on commenting about piracy and books

"I really feel like my problem isn't piracy, It's obscurity." Cory Doctorow

delicious twitter

share your findings

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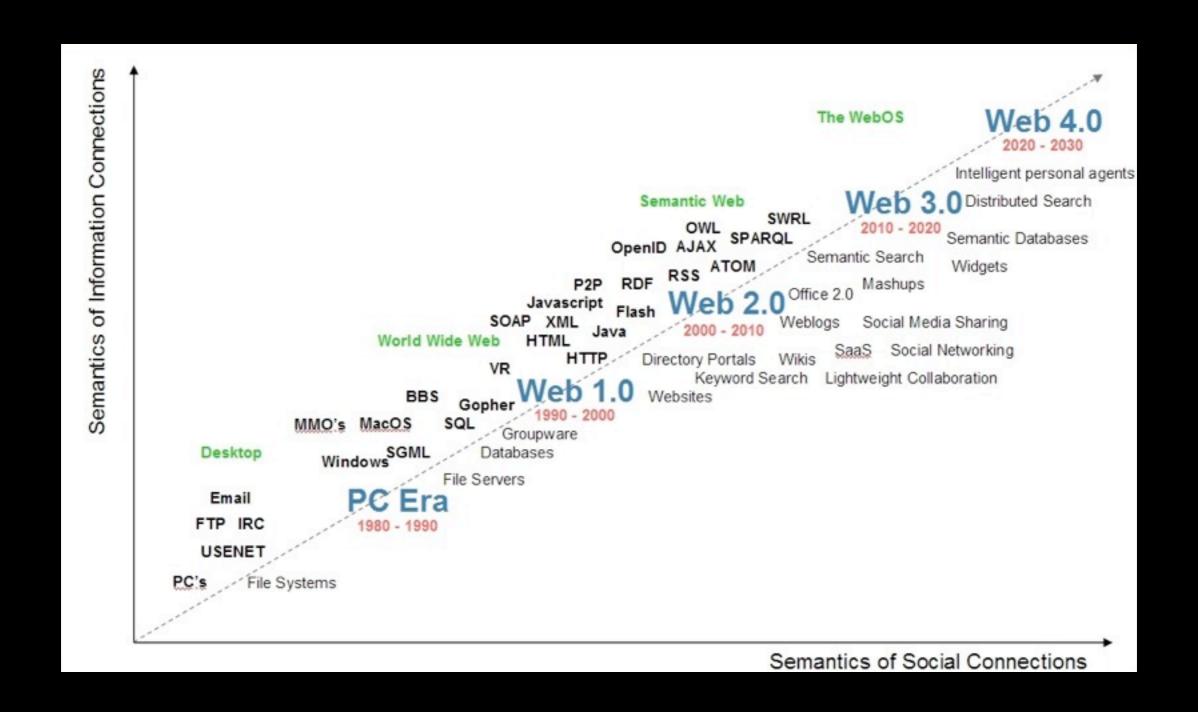
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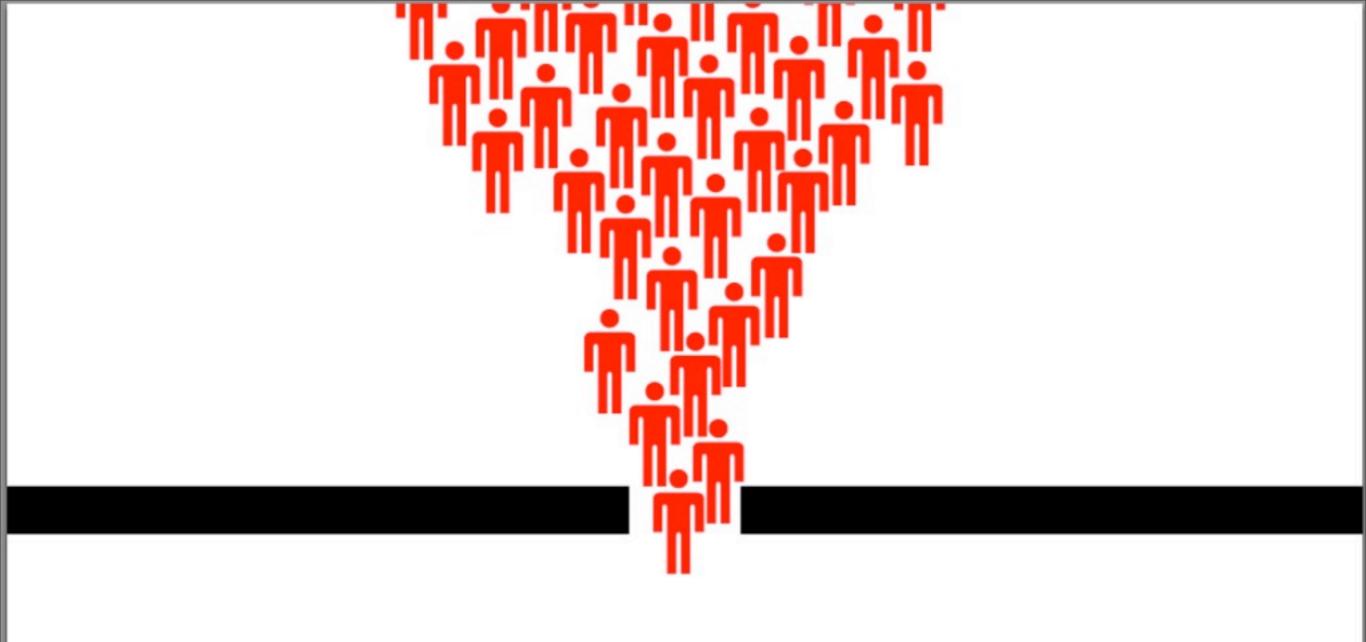
Designing for the future



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If we are to design for the Web we need to think about designing for the future for possible changes?? We only really need to worry about content, no need to get concerned over technology just keep up with new content providers and take advantage of the global audience

See stats on TV versus internet etc

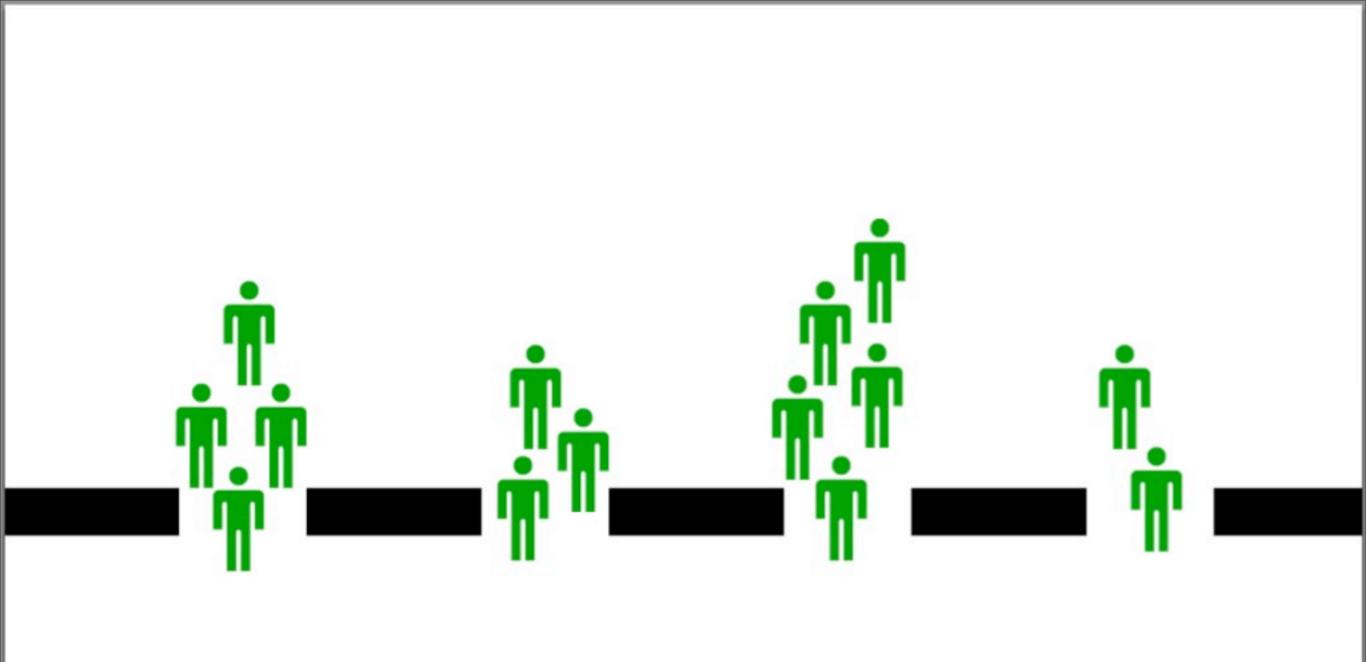


http://themaninblue.com

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Currently we could look at some of the web like this or we design the interface, the web app as one entrance to the same content (a limited entrance)

slide is part of a presentation about future of web interfaces http://themaninblue.com/writing/perspective/2008/02/20/



http://themaninblue.com

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The content should be accessible like this slide different entrances to the same content

Tv viewers using a HD TV get a far greater experience however it does not stop you from watching TV at Standard definition you just don't get the enhanced version

Not all browsers (devices) see the same design! - thats ok

Rather than progressive enhancement that sets the benchmark on the lowest capable browser (probably IE)

Transcending CSS sets the benchmark at the top, using all available CSS features not to add too but to create the best possible design for the

standards compliant browser

In practice some visitors will see a reduced design, how much is up to your preferences and the specific needs of the audience.

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Content & Design

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To design for the future we must ensure content and design are separated. Design from the content out !

Content

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Design

Content and design are separate

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To design for the future we must ensure content and design are separated. Design from the content out!

What do I mean?

Blog demo

BBC demo

CSS Zen Garden demo

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By separating content and design even if we turn o! the design we can still view the content (Make sure you install the firefox plug ins Web developer and firebug)

https://addons.mozilla.org/en-US/firefox/addon/60

https://addons.mozilla.org/en-US/firefox/addon/1843

Blog demo – go to http://www.wordpress.com and pick any blog – turn o! Styles

Go to Joomla http://www.joomla.org/content/blogcategory/35/69/ and select any of the sites and remember the content is coming from the same backend - compare two Joomla powered sites

Go to http://www.cssbeauty.com/ and pick any site and turn o! styles

go to bbc.co.uk and turn off styles

http://www.csszengarden.com/ - change styles - same content completely di!erent design

http://www.43folders.com/ - blog

http://www.nvxen.net

http://www.webdesignerwall.com/trends/grid-and-column-designs/

Facebook content

Browse



Mobile



iPhone



Same content different output

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Content output in different sources - each output still requires a design

Accessibility is not just about catering for people with disabilities, via good design you can remove many barriers to access for as many people as possible

"for the travelling businessman, whether he can successfully log on to his company's intranet to check sales figures on a handheld computer is both

a usability and an accessibility issue, as it that money movie sites offer branded goodies for your mobile phone do not offer you the ability to access those pages using a mobile phone " - transcending css

Facebook content

Netvibes

Facebook - Josh Lowensohn Profile \$ 2 unread pokes 25, 0 friend requests 11 0 group invites Q. Search within friends 550 Robert is updating his status. 13 Robert updated his profile yesterday at 10:46am. Jason is done with work; enjoying Joey's BBQ. Ģ. Jason updated his profile Tuesday at 11:45pm. Manshall is adding SplashCast built Pink and Justin Timberlake apps - surely you'd like to do the same!

RSS Feed



Facebook Map



Same content different output

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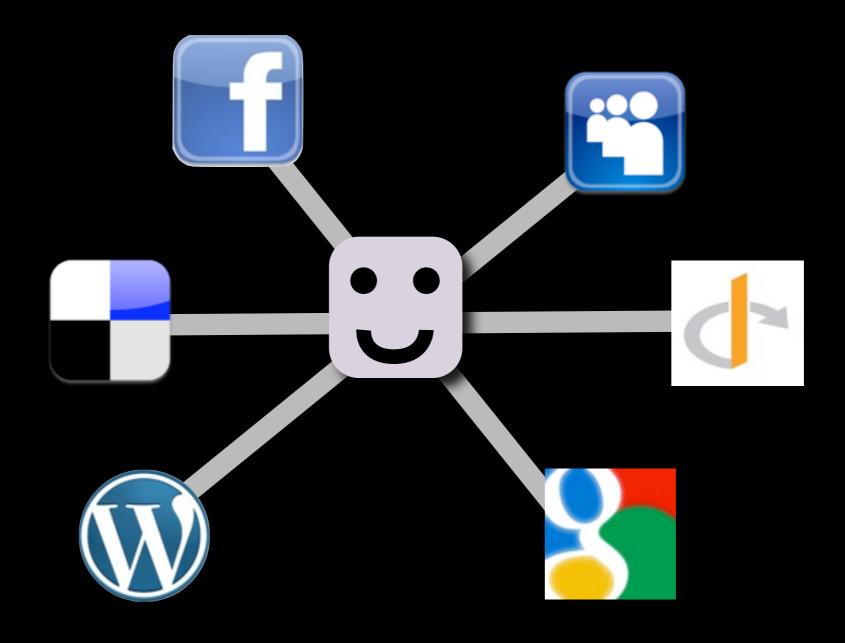
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Social web



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Enter: the real-time web. If 2003–2006 could be defined as the emergence of social media on infrastructure still dominated by the document-web, 2007 through the present will be defined as the transition to the "real-time" web, even if through a proprietary side-road.



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if the document-centric web was dominated by static pages, then the people-centric web is about placing you at the center

Clients



Tweetdeck



Socialite

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eventbox and tweetdeck - twitter (social media clients)

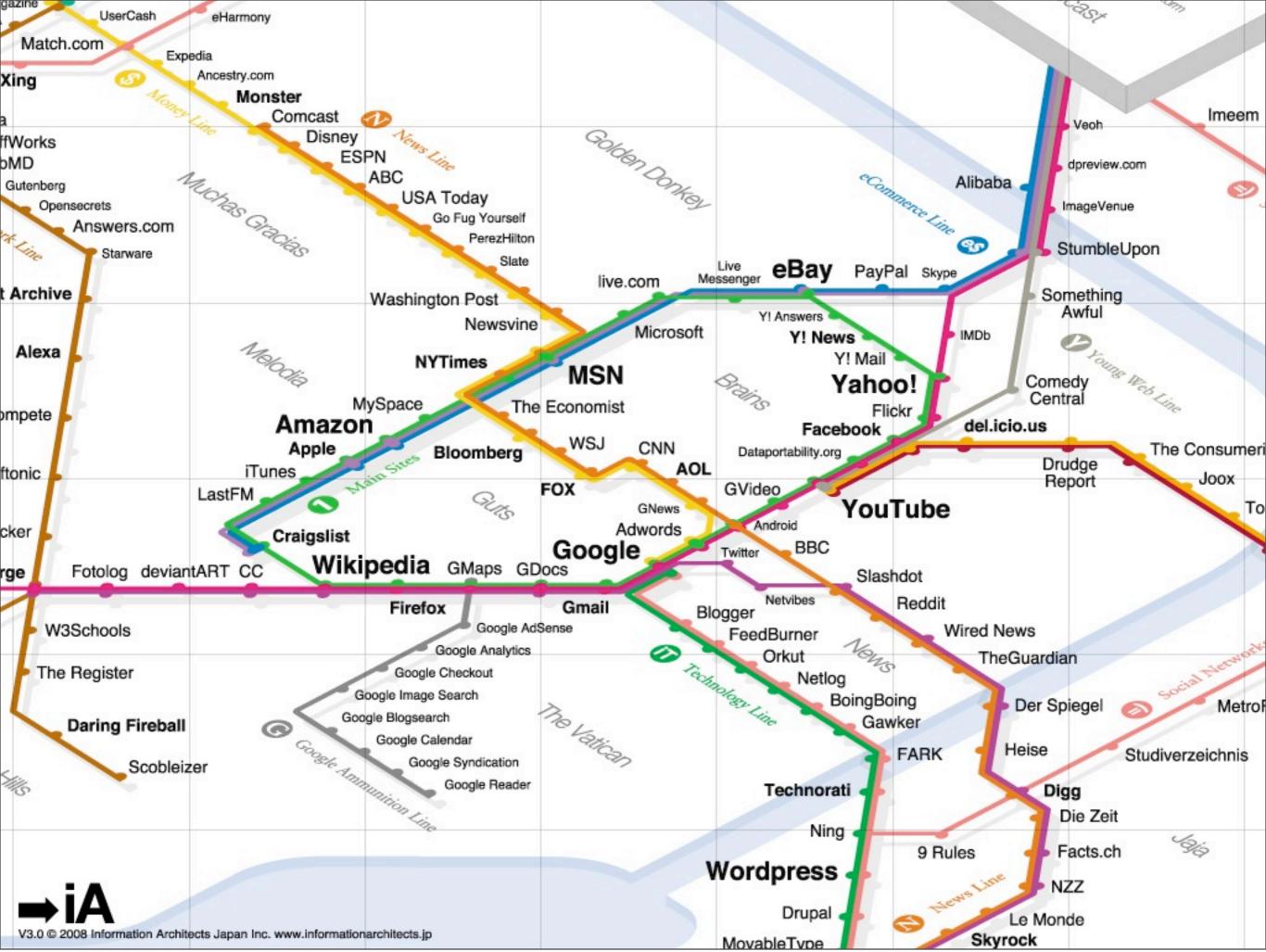


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maybe you should?

WSA related creative resources :-

We think video



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Further Links that maybe of interest

http://informationarchitects.jp/start/?include=0

http://andybudd.com/

http://molly.com/

http://themaninblue.com/

http://www.veen.com/je!/index.html

http://w3schools.com/browsers/browsers_stats.asp

http://mezzoblue.com/

http://www.thinkvitamin.com/

http://www.alistapart.com/

http://www.futureofwebdesign.com/

http://bestwebgallery.com/

http://www.webdesignfromscratch.com/save-the-pixel-book.cfm

http://microformats.org/

and some more links :-

http://www.youtube.com/watch?v=6gmP4nk0EOE# - video on web 2.0

http://uk.voutuho.com/watch?v-qiP70vVcfho